



**ALEBRIJE**

The following document is strictly confidential and should not be shared without the consent of Alebrije Estudios.

The purpose of this document is to provide any possible client with information related to the operation of Alebrije Estudios, and our portfolio and experience.

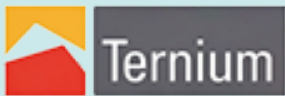
All concepts, names and ideas are property of Alebrije Estudios or the listed companies and likewise should be considered confidential.

# WE CREATE DEVELOP PLAY

Alebrije Estudios develops videogames and applications for mobile devices. We provide a finished product ready to be released in the main app stores, with great visual and technical quality. If you have just a general idea for an app or a completely detailed project that just need to be executed, we can help you.

We offer a native development designed for each mobile system, providing a fluid and satisfactory experience for the final user. Our experience in both videogames and applications lets us combine the best of them in each of our projects.

Our experience and the opportunity to offer all these benefits in a cost-effective proposal is what makes our company your best option for mobile development.



# OUR **PROJECTS**



In this section you will find all of our projects that have been published, for both web and mobile platforms. All of the designs and concepts are original and property of Alebrije Estudios.



## TURBO NUTZ

**BRIEF** - “Run & Jump” style game with amazing flying characters.  
- Top 3 Videogames Finalist AppCircus, Los Ángeles, USA 2013.  
- Finalist Premio Quorum, México 2013.

**DEVELOPMENT** - UX Design, art, programming, music and development.

**PLATFORM** - iOS (iPhone & iPad), Android.

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## FLIPPY TURTLES

**BRIEF** - In this game, the turtles have to climb the fence to bring the castle keys back. Help them avoid the obstacles by tapping the red areas of the fence, to make the turtles flip back and forth.

**DEVELOPMENT** - UX Design, art, programming, music and game development.

**PLATFORM** - iOS, Android.

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## HEIGHTS

**BRIEF** - Vertical platformer with one button gameplay.

- Finalist AppCircus, Monterrey 2011.
- Best Audios Runner Up IndiePub, USA 2010.
- Played +700,000 times AddictingGames.
- +8,000 downloads.

**DEVELOPMENT** - UX Design, art, programming, music and game development.

**PLATFORM** - Web (AS3), iOS(iPhone), PC & Mac.

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## SKWER

**BRIEF** - Puzzle game based in color patterns.

- Winner AppCircus, Monterrey, México 2011.
- Best Design Award IndiePub, USA 2010.
- Played +200,000 times AddictingGames.

**DEVELOPMENT** - UX Design, art, programming, music and game development.

**PLATFORM** - Web (AS3), iOS(iPhone) and Android.

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# TU VOTO

## PRACTICA TU VOTO

**BRIEF** - Citizen survey about voting preferences for the presidential elections in Mexico 2012.

**SERVICES** - Concept, UX, graphic design, art and programming.

**PLATFORM** - iOS (iPhone) and Android.

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## MICROBIOTICS

**BRIEF** - Shooter game using double crosshair.

- Honorable Mention IndiePub, USA 2010.
- Winner TIC Americas, USA Colombia 2008.
- Finalist Global TIC, Taiwan 2008.

**DEVELOPMENT** - UX Design, art, programming, music and game development.

**PLATFORM** - PC & Mac.

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## AYUDA JUGANDO

**BRIEF** - Game created to help donations during the Hurricane Alex disaster in Monterrey México.

**DEVELOPMENT** - UX Design, art, programming, music and game development.

**PLATFORM** - Web(AS3).

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## MEKUR'S NAME

**BRIEF** - Award winning game concept for a RPG, based on the story of giant.

- Winner Juego de Talento, Mexico 2008.

**DEVELOPMENT** - UX Design, character design, scenarios and maps.

**PLATFORM** - Web.

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VIDEO**GAMES**



These are the videogames that we have developed for other companies, in a variety of platforms and styles. In some cases, the music was also originally composed by Alebrije Estudios.





## ROAD TO LUMEN

**BRIEF** - Platformer using Club Net's theme and characters.

**SERVICES** - Design, art, programming, music and game development.

**PLATFORM** - iOS (iPhone & iPad) and PC.

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## ANGEL JUMP

**BRIEF** - Vertical platformer.

**SERVICES** - Art, programming, music and development.

**PLATFORM** - iOS (iPhone & iPad) and Android.

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## PROMOSALLY

**BRIEF** - Whac-a-mole style game, marketing beauty products.

**SERVICES** - Programming, gameplay, design, art and animation.

**PLATFORM** - Web (HTML5).

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## HORNO

**BRIEF** - Mini games to promote Client's methods of alternative fuels.

**SERVICES** - Art, design, programming, and development.

**PLATFORM** - Web (HTML5).

[View More](#)



## CLASIFICACIÓN BASURA

**BRIEF** - Mini games to promote Client's methods of alternative fuels.

**SERVICES** - Art, design, programming, and development.

**PLATFORM** - Web (HTML5).

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## COPA OXXO

**BRIEF** - 3 soccer mini-games for OXXO's marketing campaign.

**SERVICES** - Design, art, programming, music and development.

**PLATFORM** - Web (Flash / AS3).

[View More](#)



## THE INVENTORY GAME

**BRIEF** - Staff training with resource management game.

**SERVICES** - Design, art, programming, and development.

**PLATFORM** - Web (AS3).

[View More](#)



## FIVE ACES

**BRIEF** - Online poker game.

**SERVICES** - Programming over existing game.

**PLATFORM** - iOS (iPad).

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## TRAVELLER

**BRIEF** - Augmented reality game for the city of Austin.

**SERVICES** - Programming over existing game.

**PLATFORM** - iOS (Iphone & iPad).

[View More](#)



## ENIGMA RESKIN

BRIEF - Game Reskin.

PLATFORM - Web (AS3).

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## **DOMINOS 42**

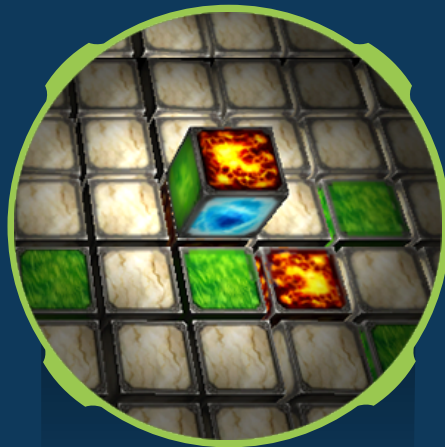
**BRIEF** - Domino game.

**SERVICES** - Programming over pre-made game.

**PLATFORM** - iOS (iPhone).

[View More](#)

GAME**JAMS**



A Game Jam is an event that usually lasts 48 hours, where a videogame is created from scratch.

Whenever if possible, we participate in international game jams as hosts, inviting other studios and game developers to participate.



## **GALACTEA**

**BRIEF** - In this game, you have to avoid the black holes in the space and destroy all the meteorites using your weapons (laser gun and chain).

**PLATFORM** - Web.

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## BEYOND

**BRIEF** - Platformer game inspired in the emotional stages of loss and grief (denial, anger, bargaining, depression and acceptance).

**PLATFORM** - Web.

[View More](#)



## CHILDREN OF THE CHAINSAW PROPHECY

**BRIEF** - Strategic war game where you control one of the 2 teams. The goal is to bring the chainsaw to your enemy base, while killing the minions and pushing one of the lanes.

**PLATFORM** - PS Vita.

[View More](#)





## KARABAZA

**BRIEF** - Internal game jam with a Halloween theme. You have to control the umbrella to land over the pumpkins and keep bouncing.

**PLATFORM** - iOS , Android.

[View More](#)



## PAPADVENTURES

**BRIEF** - Action puzzle game where you control 3 potatoes with different mutations/abilities.

**PLATFORM** - Web.

[View More](#)



## SIR STEAL A LOT

**BRIEF** - Stealth game where the main character is a chameleon with the ability to adopt colors and patterns from the background.

Take on the patterns from your environment and position yourself on a place where the patterns match in order to avoid detection.

Your mission is to retrieve the expensive diamond and live the glamorous life of international crime.

**PLATFORM** - Web.

[View More](#)



## SOLEDAD

**BRIEF** - Tells the story of the main character Soledad and her acceptance of life and death. The game is focused on narrative and telling a story rather than flashy game play mechanics.

**PLATFORM** - Web.

**AWARDS** - One of the seven finalists for the Indie Speed Run 2012, it was picked by Judge Vander Caballero, creator of Papo & Yo.

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## RUN PAUSE LOVE

**BRIEF** - Run and Jump game with a twist. Each player can pause the others hazards in order to survive. Your objective is to reunite with your loved one, in order for love to prevail.

**PLATFORM** - Web.

[View More](#)



## JAM OF THE DEAD

**BRIEF** - It is a game where you control a living kid using offerings to guide his dead relative to his “altar de muertos” (altar of the death).

Use “pan de muerto” (bread of the dead), and “cempazuchitl” (flower of the dead) in order to guide him to his altar during the “dia de muertos”.

**PLATFORM** - Web.

[View More](#)



## VR JAM

**BRIEF** - You have to find and hunt the ghosts in order clear the stages.  
It was our first experience using VR

**PLATFORM** - iOS, Android.

[View More](#)



## THINK / ACT

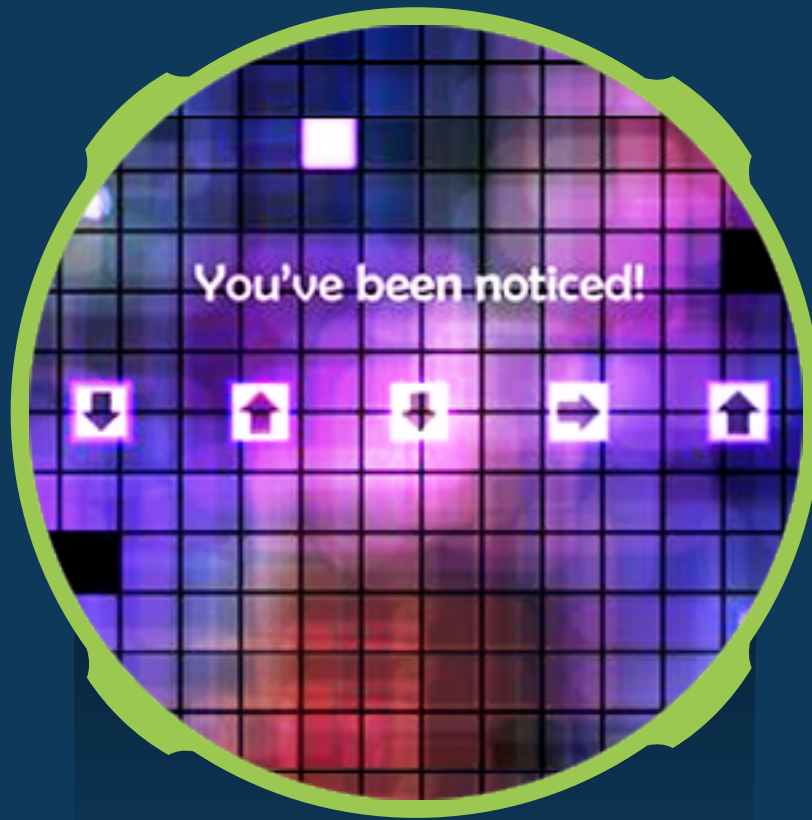
**BRIEF** - Is a game that combines both action and puzzle mechanics in order to be solved completely. The player can decide to start the game on a more action packed game by moving a cube to the other side of the path.

**PLATFORM** - Web.

**AWARDS** - Runner up for the “Burchatta” award on the Indie Speed Run 2012.

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## DANCE OR DIE

**BRIEF** - videogame for the StealthJam 2012, you have to move with rhythm in order to clear each stage.

**PLATFORM** - Web.

[View More](#)



## JEAN CLAUDE VAN JAM

**BRIEF** - The idea was taken from a very well known scene in Hard Target, the game is basically a whack-a-mole where the player needs to protect the girl from countless snakes by punching them on the nose, while avoiding punching the girl unconscious.

**PLATFORM** - Web.

[View More](#)



## SIGNS

**BRIEF** - Inspired in the movie Signs, you have to send radar signals in order to save the population and save the aliens.

**PLATFORM** - Web.

[View More](#)



## CARDIAC 420

**BRIEF** - Rotational run and jump game. You are a heart that has to keep running avoiding obstacles and shooting blood to your enemies.

**PLATFORM** - Web.

[View More](#)



## AUTOPOIESIS

**BRIEF** - You have to control your own autopoietic organism, creating a structure that can reach the diamond that will take you to the next level.

**PLATFORM** - Web.

[View More](#)



## BOARDWALK OF SHAME

**BRIEF** - Inspired in one quote of Peter Molyneux, you have to type the right commands for your dog in order to avoid shame.

**PLATFORM** - Web.

[View More](#)



## PLUG & SLAY

**BRIEF** - A one vs one local multiplayer arena shooter where you must plug in your weapon to wall sockets in order to shoot. Fast paced action results. For a better experience play with 2 gamepads.

**PLATFORM** - Web.

[View More](#)



## OFFICE WAR

**BRIEF** - Strategy fighting game where you have correctly use your shield and gun in order to throw your enemy out of the arena.

**PLATFORM** - Web.

[View More](#)





## LABERIJE

**BRIEF** - Labyrinth game where the color of the walls can be the same as the background, creating a visual experience where the labyrinth seems “different” each time the background changes.

**PLATFORM** - Web.

[View More](#)



## LUDI K

**BRIEF** - Inspired by slinky and Tetris, this hybrid game combines your ability to correctly fit blocks, and the dynamite tool to give shape to the ladder. The objective is to keep slinky stepping down.

**PLATFORM** - Web.

[View More](#)



## SPRING / BREAK

**BRIEF** - Inspired by slinky and Tetris, this hybrid game combines your ability to correctly fit blocks, and the dynamite tool to give shape to the ladder. The objective is to keep slinky stepping down.

**PLATFORM** - Web.

[View More](#)



## LASSER COMMAND

**BRIEF** - In this neon color game, you have to save the Earth from the aliens invasion. Shoot them before they get to the laser gun.

**PLATFORM** - Web.

[View More](#)



## THE WEALTHY THRONE

**BRIEF** - Original board game idea taken into the world of videogames where the players compete to conquer territories that will give them more mobility on the board and allow them easier access to a throne that appears and disappears throughout the whole game.

The game can be played by up to 6 players online.

**PLATFORM** - Web.

[View More](#)

**ART**



In this section you will find some examples of outsourcing projects where we created in-game assets (characters, scenarios and objects). We have the ability to adjust to a variety of styles and amount of details, according to each project budget.



## STICKERMOOD

Stickers library to add them to photographs.





**KING**



## STICKERMOOD

Stickers library to add them to photographs.



## FARM STORY

In-game assets "Farm Story".



## FARM STORY

In-game assets "Farm Story".



## HÉROES DEL BICENTENARIO

In-game assets "Héroes del Bicentenario".

**APPS**



**BRIDEXPERTS**  
TOP WEDDING SUPPLIERS

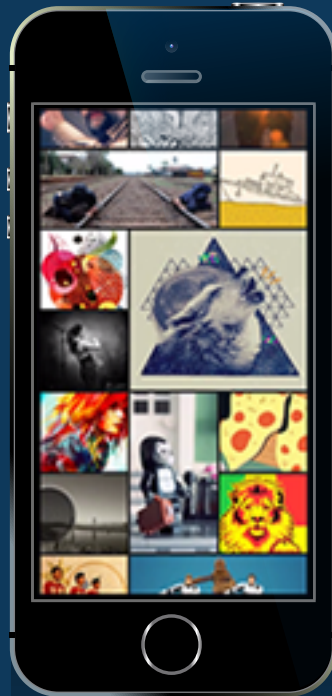


In this section you can find all the apps we have developed for our clients. Most of them are developed natively for iOS and Android, but there are also HTML5 projects and web administrators that work together with the apps.

# YO SI SALGO



**BARRIOS**

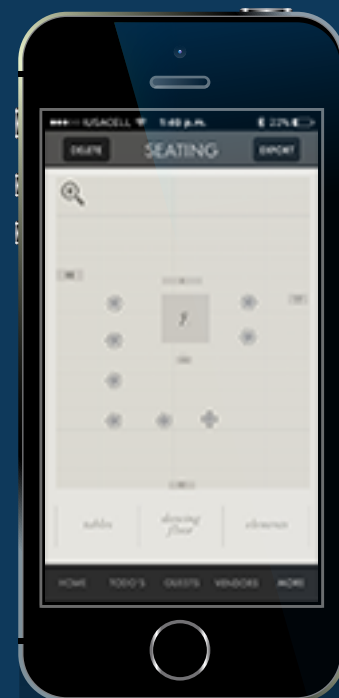


**CONARTE**

## TURISMO



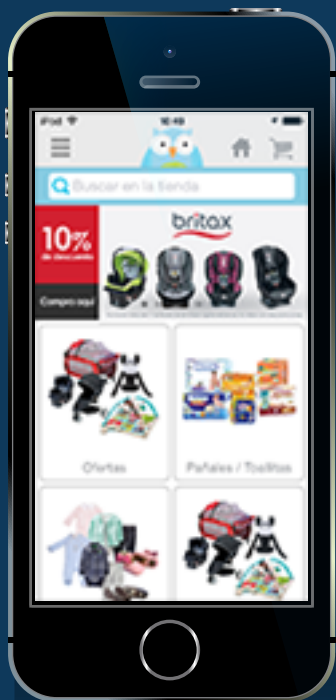
## I DOO



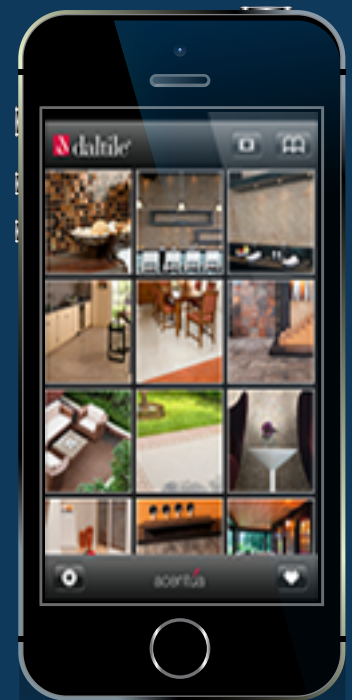
## HOK



# PRODUCTOS TERNIUM

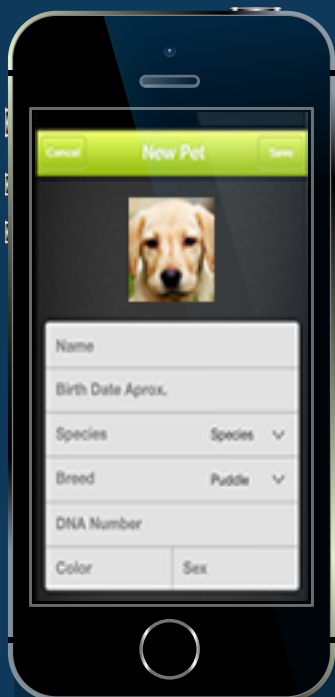


**BEBE2GO**

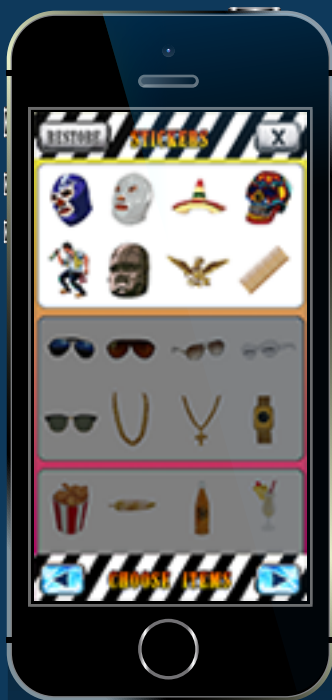


**DAL TILE  
GALLERY**

# ICARE PETS

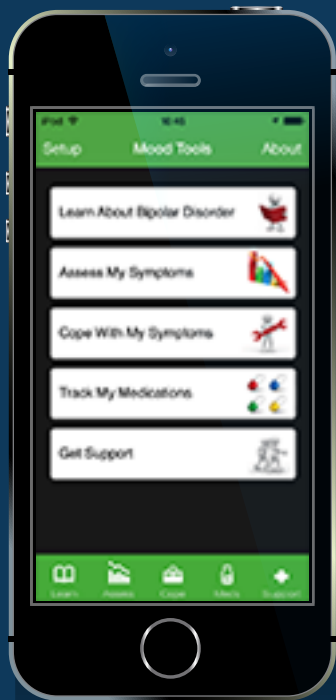
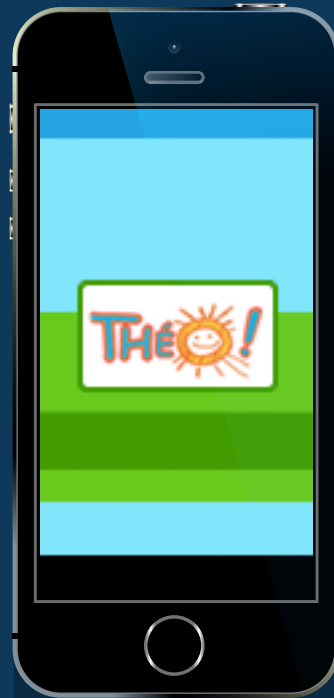


# RECOVERY COACH



# STICKERMOOD

# THEO VIDEO VIEWER



**MOOD TOOLS**

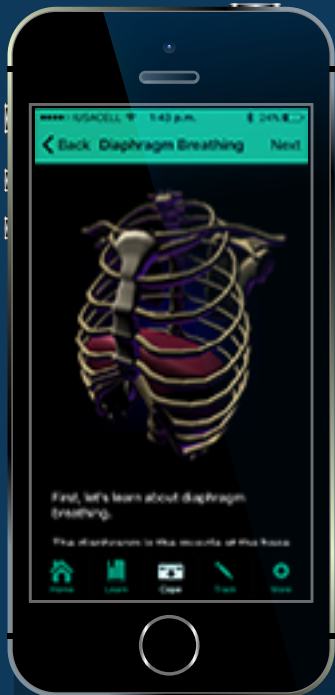


**ERBITUX**

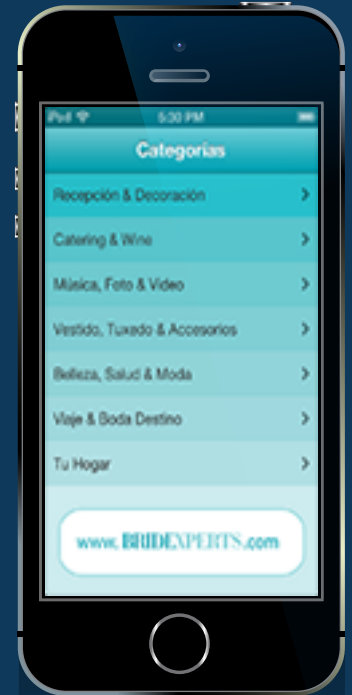
**E DARE U**



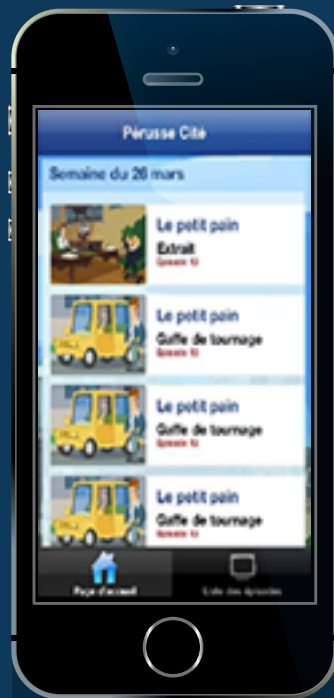
# CONQUER PANIC



# BRIDEXPERTS



# PÉRISSE CITÉ VIDEO VIEWER



# BAGARRE PRESQUE MORTELLE



# COUPLES GETAWAY JOURNAL



**5 ELEFANTES**



**MI  
NUTRIÓLOGA**



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